**Chandler Hibbert**

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**SKILLS AND QUALIFICATIONS**

* Skill/Qualification 1
* Skill/Qualification 2
* Skill/Qualification 3
* Skill/Qualification 4

**EDUCATION**

**Champlain College**, Burlington, VT Expected May 2026

*Bachelor of Science Degree in Game Design* GPA: (if above 3.2)

**South Burlington High School**, South Burlington, VT June 2021

*High School Diploma* GPA: (if above 3.2)

* Honor Roll: Fall 2019, Fall 2021, Spring 2021
* Game Development Club, Vice President 2020-2021
* Varsity athlete in Soccer and Lacrosse

**WORK EXPERIENCE**

**Emergent Media Center**, Burlington, VTSept 2022 – present

*Quality Assurance Lab Assistant*

* Perform quality assurance on games, apps, and interactive media developed for a range of clients, including The Population Media Center and the University of Vermont Medical Center
* Work within a team to locate and track all bugs, and to ensure the game will engage intended audiences
* Collaborate with professional staff

**Best Buy**, Williston, VT June 2019 – Mar 2020, Sept 2020-Aug 2022

*Sales Associate*

* Assisted customers in Appliances and PC departments
* Worked Register, handled money from customers
* Helped load and move stock

**GAME PROJECTS**

**Name of most current game** Month Year

*Role on Project* Team Size: XX

* (2D/3D) [genre] game built in [platform/engine] where player [does x] to [achieve y]
* Used [list tool(s)] to create [list contribution(s)]
* List all personal contributions to project

**Name of independently created project/next more recent game** Month Year

*Role on Project* Team Size: XX

* (2D/3D) [genre] game built in [platform/engine] where player [does x] to [achieve y]
* Used [list tool(s)] to create [list contribution(s)]
* List all personal contributions to project