MONTREAL COURSE LISTINGS | FALL 2016 - SPRING 2017

CORE 330/LIBERAL ARTS
ART 220: CANADIAN CULTURE THROUGH THE FINE ARTS: ETHNIC SUBCULTURES
FLM 281: CANADIAN CULTURE THROUGH FILM
ENG 340: THE CANADIAN LITERARY EXPERIENCE
ENP 300: URBAN AGRICULTURE: MONTREAL
GDD 325: DUALITY, DESIGN, AND DISSENT
HIS 415: CANADIAN-AMERICAN RELATIONS
LAN 110: FRENCH I
LAN 215: CONVERSATIONAL FRENCH
LAN 310: FRENCH III
WRT 236: FOOD WRITING IN MONTREAL
WRT 335: WRITING THE CITY: MONTREAL

ART
ART 220: CANADIAN CULTURE THROUGH THE FINE ARTS: ETHNIC SUBCULTURES

BUSINESS
BUS 310: MACROECONOMICS IN A GLOBAL ECONOMY
INT 330: INTERNATIONAL RELATIONS
INT 490: INTERNATIONAL BUSINESS INTERNSHIP
MKT 350: DIGITAL MARKETING
MKT 290/MKT 490/MGT 390: INTERNSHIP

COMMUNICATION
COM 220: COMMUNICATIONS AND ETHICS
COM 230: SMALL GROUP COMMUNICATION
COM 275: INTERCULTURAL COMMUNICATION IN MONTREAL
COM 350: CONFLICT MANAGEMENT
MCM 490: MASS COMMUNICATION INTERNSHIP

COMPUTER SCIENCE & INNOVATION/COMPUTER INFORMATION TECHNOLOGY
CSI 230: LINUX/UNIX PROGRAMMING (FALL ONLY)
CSI 320: GLOBAL INFORMATION TECHNOLOGY & ETHICS
CSI 335: SYSTEM ANALYSIS & DESIGN

CORE
COR 310: GLOBAL STUDIES I: THE GLOBAL CONDITION (SPRING ONLY)
COR 320: GLOBAL STUDIES II: HUMAN RIGHTS AND RESPONSIBILITIES (SPRING ONLY)

EDUCATION & HUMAN SERVICES
EHS 300: COMMUNITY ADVOCACY & INQUIRY IN MONTREAL: SERVICE LEARNING
EHS 210: SOCIAL JUSTICE INTENSIVE

ENVIRONMENTAL POLICY
ENP 300: URBAN AGRICULTURE: MONTREAL

FILMMAKING
FLM 281: CANADIAN CULTURE THROUGH FILM
FLM 315: FILM MAKING II (SPRING ONLY)
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GAME ART AND ANIMATION
EGD 315: 3-D MODELING II (FALL ONLY)
EGD 345: 3-D CHARACTER DEVELOPMENT (SPRING ONLY)
EGD 380A: ADVANCED SEMINAR IN GAME ART AND ANIMATION (FALL ONLY)
EGD 380V: ADVANCED SEMINAR IN SPECIAL EFFECTS (SPRING ONLY)

GAME DESIGN
EGD 300: GAME TECHNOLOGY II (FALL ONLY)
EGD 310: INTERACTIVE STORYTELLING (FALL ONLY)
EGD 380B: ADVANCED SEMINAR IN GAME DESIGN
EGD 390: GAME DEVELOPMENT SEMINAR

GAME PROGRAMMING
EGP 300: GRAPHICS/GAME ENGINE PROGRAMMING II (SPRING ONLY)
EGP 310: GAME ARCHITECTURE (SPRING ONLY)
EGD 380P: ADVANCED SEMINAR IN GAME PROGRAMMING
EGP 410: ARTIFICIAL INTELLIGENCE FOR GAMES (FALL ONLY)

GAME COHORT: FOR GAME ART & ANIMATION, GAME DESIGN, and GAME PROGRAMMING
EGD 320: PRODUCTION II (SPRING ONLY)

GAME COURSES FOR NON-GAME MAJORS
EGD 110: INTRODUCTION TO GAME DESIGN: MONTREAL

GRAPHIC DESIGN
GDD 325: DUALITY, DESIGN, AND DISSENT
GDD 490: APPRENTICESHIP IN GRAPHIC DESIGN

HISTORY
HIS 415: CANADIAN-AMERICAN RELATIONS

LANGUAGE
LAN 110: FRENCH I
LAN 215: CONVERSATIONAL FRENCH
LAN 310: FRENCH III

LITERATURE
ENG 340: THE CANADIAN LITERARY EXPERIENCE

PROFESSIONAL WRITING
WRT 231: TECHNICAL WRITING
WRT 236: FOOD WRITING IN MONTREAL
WRT 335: WRITING THE CITY: MONTREAL

PSYCHOLOGY
PSY 380: MULTICULTURAL PSYCHOLOGY (ONLINE)

SCIENCE
SCI 155: GLOBAL ENVIRONMENTAL EARTH SCIENCE

SOCIAL WORK
SWK 315: SOCIAL WORK METHODS II (SPRING ONLY)
STUDY ABROAD INTERNSHIP FOR ALL MAJORS
SAP 290: STUDY ABROAD INTERNSHIP EXPERIENCE (3 credits)
SAP 390: STUDY ABROAD INTERNSHIP EXPERIENCE (6 credits)